Wilmot District Soccer
U6 Rules

Rule 1: PLAYERS
• The maximum number of players on the field at any one time is 4v4 (plus a goalie).
• If a team is short handed, coaches are encouraged to share players to ensure a game can be played.
• Each player should participate on an equal time basis
• SHIN GUARDS ARE MANDATORY FOR ALL MINI SOCCER AGES!

Rule 2: THE BALL
• U6 use ball size 4

Rule 3: PLAYING AREA (FIELD)
• Games are played on a mini field

Rule 4: DURATION OF GAME
• 20 minute warm-up/practice
• 5 minute break
• 15 minute first half
• 5 minute break
• 15 minute second half

Rule 5: START AND RESTART OF PLAY
• Kick off is taken at the center of the playing field to start each half and after each goal has been scored.
• Opponents must be on their own half of the field outside the centre spot.
• The commencement of the second half is to be initiated by the team who did not start the first half.

Rule 6: SUBSTITUTIONS
• Substitutions may be made on the fly or during any stoppage of play.
• Shifts should be approximately 3 minutes, however the game is not to be stopped just for a shift change.

Rule 7: OFFSIDE
• No offside rules to apply; however, players shall not be coached or encouraged to deliberately play offside. (“Cherry Picking”)

Rule 8: THROW INS
• ’Throw ins’ are introduced in U6 but no foul throw calls made

Rule 9: REFEREES
• There are no referees in the mini age group.

Rule 10: COACHES
• Coaches may be on the field with their players to encourage fair play and basic game fundamentals.
• Players, especially first time players, will be looking for guidance and look for a familiar face.

Rule 11: All players and coaches should exchange handshakes at end of game.